

Josh Justin Mari T. Cemine

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WORK EXPERIENCE

DevSoftPH

August 2024 – Dec. 2024

Intern

Remote

- Provided technical support by debugging **Angular and jQuery** issues, improving product stability and user experience
- Resolved customer-reported problems through code fixes and clear communication, enhancing product adoption
- Received advanced mentorship in **JavaScript design patterns and MVC architecture**, improving code quality

Old St. Labs

July 2023 – Sept. 2023

Intern

Remote

- Implemented web applications using **Nx Workspace, NestJS, and Next.js** following industry best practices
- Developed responsive UIs with **React and TailwindCSS**, consistently exceeding mentor expectations
- Contributed to full-stack projects from design to deployment, earning perfect evaluation scores

GWION Solutions

March 2020 – June 2020

Intern

Tagbilaran City, Bohol, Philippines

- Built custom WordPress themes using **PHP and JavaScript** using the classic editor workflow
- Developed and optimized MySQL database architecture with a focus on **improved scalability**
- Collaborated with clients and mentors to deliver e-commerce solutions that boosted business metrics

EDUCATION

University of the Philippines

September 2020 - July, 2024

B.S. Computer Science

Cebu City, Philippines

- GPA: 1.6
- Committee Head of UP Serenata, the school choir that performed in multiple interschool competitions
- Science Federation and Google Developer Student Club member.

PROJECTS

- **Project Ceboom** | [Github](#)
 - A collaborative project using the MERN stack to find the optimal city routing.
 - **Led DevOps and deployment**, configuring AWS infrastructure for high availability and performance.
- **College of Science Automatic Request System** | [Github](#)
 - Built a full-stack web application to automate school form requests with real-time progress tracking.
 - Engineered the backend using RESTful APIs (ExpressJS) and managed AWS deployment.
- **CROCS vs PNGs** | [Github](#)
 - Designed and developed a Godot **tower defense game** with wave-based enemy mechanics.
 - Implemented **multiplayer synchronization** and **weapon systems**.
- **Portfolio Website** | [joshcemine.com](#) | [Github](#)
 - Designed the website using Figma and implemented it using Astro, React, and TailwindCSS.
 - Deployed on a DigitalOcean VPS using Nginx.

SKILLS & INTERESTS

Skills: HTML, CSS, JavaScript, TypeScript, Node, React, Angular, Express, NextJS, Astro, TailwindCSS, PHP, Wordpress, MongoDB, SQL, Python, Numpy, Pandas, Godot, Git